

# Visioning Session Ideas

<b>Dogs in the Park</b>	<b>Parking</b>	<b>Community</b>
Do not want fenced in dog area	Reconfigure parking lot	Garden – community like on Roswell Rd
Open area for dogs	Additional parking: small parking areas near each activity area instead of huge parking lot	Community art center
Need dog-free area for sports	Limited access for wheel chairs due to speed bumps	Keep the garden/master garden group
Enclosed area for dogs	Control traffic noise through natural means such as landscaping.	Have high school science class monitor water quality of stream
Off-leash dog section		Need community meeting space
Separate dogs and children		Swimming pool like Brown’s Mill
Fenced off dog park (large & clean)	<b>Design</b>	Pool
Poop bags	Emulate Oglethorpe	
Landscaped terrain for dogs	Display history of Park	<b>Athletic Activities</b>
Water for dogs	Stone and iron fencing. Pedestrian access only	A way to reserve athletic field
Recognition and integration of dog park usage	Repave paths	Signs to designate areas for playing fields
Signage around Park	pastoral feel	Clean up basketball courts
Additional water fountain	Leave all of the trees	Running path around perimeter of Park
Separate dog area	Leave “pastoral feel” – skip rigid planning areas.	Running/walking path maintained and lit
	Larger sign	Soft running path on edge of park with mile markers
<b>Clean Up</b>	More attractive and inviting fence	Walking path
Landscape planning on P’tree –kudzu clearing	Corner entrance (stone arch, etc.)	
Wooded paths need to be cleaned up	Love the bridges!	<b>Safety</b>
Connect paths	Waterfall over by the bridges	Restrict access to the park for security
Pick up trash	Historical house/could it be used here?	Improve speed bumps
Clean restroom/new bathroom	Fence like at Piedmont Park: inviting	Need more security – DeKalb Co.
Kudzu and poison ivy reined. Pruning. Increased maintenance	Highlight historic features such as the covered bridge	Restrict access to the park for security
Maintain square footage (increase if possible)	Transitional hardscapes around pavilion	Safety for training center users
Beautification		Streetlights: (safety) everywhere!
Respect the natural aspect of the park	<b>Children</b>	Improve crosswalks near park
Fields & grass maintained.	Enclosed playground with new activities (skateboard park, putting green)	Enhance safety (improve pathlighting, more police patrols)
Should remain a passive park	Enhanced playground – swings and monkey bars	Sidewalk on opposite side of P’tree
Clean up pavilion	Playground equipment near parking: large, new/contained	Better lighting – especially during winter
Get rid of kudzu	Children’s play area	
Paths: redo asphalt	Move noisy activities and children’s area closer to the parking area and street.	<b>Questions / Concerns</b>
<b>Entrance</b>		Does the building have to stay?
Closer to Marta (entrance on P’tree)	Move kids play area closer to parking lot	Leave it alone
Entrance to Park	Better playground	Should remain a passive park
-Should be on P’tree		Active or passive? Maybe a little of both
-Doesn’t look like a public Park.	<b>Special Events</b>	Marta Station development?
-Signage-Gates	Gazebo for live music: allow for picnic blankets on grass	What was the original plan for this park?
Welcoming entrance	workout stations along path.	Maintain passive use
Easier access for walkers	Special event venue--arts festival, taste of B’haven, etc	Form park conservancy
Enhance curb appeal along P’tree and add signage	Theater/festivals	Leadership of “Friends of B’haven Park” commit to no conflict of interest policy
Pedestrian access needed	Amphitheater/reconfigure training center	Clarification. Re: training facility
Two front entrances		Civic and governmental funding
One by intersection	<b>Picnic Areas</b>	Recognize that county and residents maintain park
One by apartment side	Benches & picnic tables	Recognize that the park is utilized.
Maybe one by Mabry Rd.	Picnic tables and bathrooms	security/homeless
Better signage	New grills	Do not encourage redevelopment. Respect existing uses
Entrance on P’tree	Sitting areas	No library/too much parking required